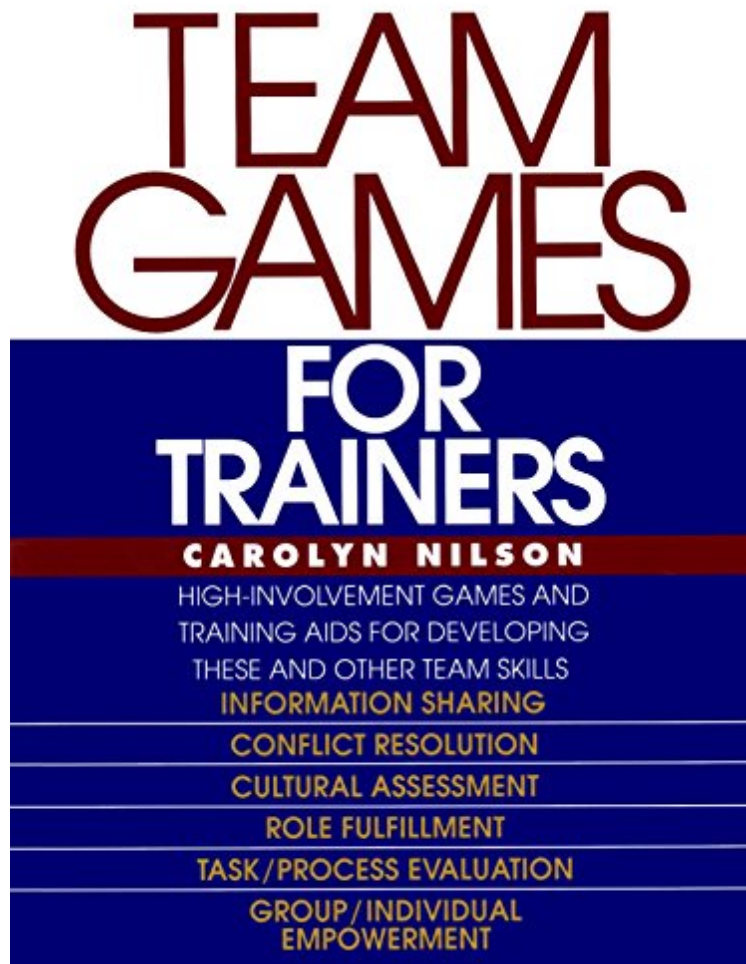


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Team Games for Trainers (McGraw-Hill Training Series)

Carolyn Nilson

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Carolyn Nilson : Team Games for Trainers (McGraw-Hill Training Series) before purchasing it in order to gauge whether or not it would be worth my time, and all praised Team Games for Trainers (McGraw-Hill Training Series):

5 of 5 people found the following review helpful. Silly, simplistic, stay away
By MythBuster DownUnder I expected a lot from this book, yet ended up disappointed. Perhaps I expected too much, but the great majority of games strike me as either silly or simplistic. A few are also very ethno-centric with some American songs to be sung, perhaps a thing to do in the States, but try that in other countries ... Maybe that's why the author calls them "games" instead of (meaningful) exercises or training activities ...
2 of 2 people found the following review helpful. Dont waste your time
By Dustin M. Smith This book is full of lame games that unthinking bosses use to torture their employees. But if you're looking for a bunch of eye rollers, you found the right book

Effective team building through training games. Carolyn Nilson's Training Games for Trainers reveals the fastest and

most effective techniques to meet the demand for team-building in any organization. Over 100 ready-to-use games, exercises, and activities help you to build, implement and maintain work teams. Each game is self-contained with templates, answer sheets and explanations of objectives and procedures. You'll find games for: group/individual empowerment; organizational change readiness; personal skill building; work definition; role fulfillment; task/process evaluation; conflict resolution; much more.